

Edit User Interface Revamp

Ideas from:

- [keycontent.org](#) & ricks99
- Mike Pilling
- Jason Diceman (coop tools /[Web binder](#))
- Gary (Chibaguy) theme work
- [support.mozilla.com](#) team
- Marc Laporte

Problem:

- Editing a wiki page (and other edit zones in Tiki) is not as intuitive as it could be.
- Tiki is not as sexy as many other systems
- Most users are accustomed to Wikipedia UI & Syntax

Solution:

Check what everybody else is doing and enhance our own Tiki interface.

Please check out [opensourcecms.com](#) and report here on nice things you have seen.

Caveat:

Since this causes surprises/adjustments for end users, we should not do this often. All the changes below are somewhat inter-related so we should do it once, and well. And this should play nice with the WYSIWYG editor which was added to Tiki 2.0

I want to hear from end users, UI experts and people who do a lot of Tiki training (and see how new users use, and what they have trouble with, etc)

Work in progress: [Tiki 3.0 edit wiki page example](#)

Lost edit protection

moved to: [Lost Edit Protection](#)

Quicktags

Moved to [Toolbar](#)

Accents/special characters

Moved to: http://ui.tiki.org/Text+area+editing+helper#Accents_special_character

Wiki Help

- Direct link to plugins (why a second step?) idea from slj **done in 3.0**
- Add links to [doc.tiki.org](#) for all plugins **done in 3.0**
- Re-organize to have 5 tabs
 - Quicktags explanation (visual)
 - All wiki syntax for activated features
 - All wiki syntax for de-activated features (we still want to see what we could turn on)

- All wiki plugins for activated features
- All wiki plugins for de-activated features (we still want to see what we could turn on)

Very nice: <http://keycontent.org/tiki-editpage.php?page=Sample%20Collaboration> (Very nice that it shows the relevant Quicktag)

Cooptools had some nice stuff as well

- Done in 1.10 (and backported to 1.9.8.x, too). Wiki help now shows:
 1. Quicktag
 2. Name
 3. Wiki syntax

Dynamic Help System

New users often suffer from "feature shock" when first using TikiWiki. There are so many features and things to click on that they often become overwhelmed and afraid to use any features (from fear of doing something wrong). It would be very helpful to new users to have some sort of a dynamic help system, whereby there is a prominent help button (like the "fullscreen" button, always visible) that the user can click, and then receive pop-up descriptions of various page objects as they "mouse-over" them. They would have to then click the help button again to escape the dynamic help mode and return to normal page functionality. This feature is similar to that found in some Windows applications where a user can click a question mark icon, which then changes the mouse cursor, and then click on various application objects to receive help on those objects. This is in essence a site feature in itself (may want to be turned off) and not trivial, but getting beginning users to get comfortable with using Tiki is not trivial either.

Section Edit

Like Wikipedia

[Tiki 1.10 has editable sections when using the split plugin](#) but it's not enough.

The [work](#) has started! Please test latest 1.10 from SVN.

phase 2: [wish1800](#)

Category picker

Easier category picker from cooptools.



Can be seen here too:

<http://openpolitics.ca/tiki-editpage.php?page=test>

Need fallback for non JS

If a category is picked, the checkbox "Categorize this object" should be done at the same time.

Spellchecker

moved to [Spellcheck](#)

Icons & layout

Gary has been using different layouts/icons

Should pick only 2-3 **nice** layouts to include with the base Tiki install. **This is ongoing. See Gary**

Preview & history

Wiki editing: [Preview with diff, like Mediawiki](#)

Page history could be better: See Wikipedia for ideas like a button to increment the diffed versions
Have a useful diff. MediaWiki is currently much better at understanding the changes than Tiki. It goes word by word, not letter by letter.

When viewing a diff, I should be able to see

preferred diff engine: admin setting, which could be optionnally overridden by user. If I override once, next time, it should use the same one (and not default always to html diff like in 2.0)

The diff procedure is not intuitive: when page is large, it's difficult to find action button

Html & javascript stripping (security) (maybe we'll look at this, maybe not)

- These security features cause support requests. Maybe we could enhance UI to facilitate use of dynamic content so users can add html
- Also related: [Built it TPL editor removes Javascript from the Templates](#)

Article templates

- Allow for a template for new articles (containing a TOC, sample syntax, or whatever the admin wants). **This already exists** [content template](#)

Misc

- Don't mess with the browser's default looks and behaviour for buttons and text fields. Users are used to how these things look and act by default.
- [Capitalize button labels!](#)
- [better labels & system messages](#)

Wishlist

Open

Rating	Subject	Submitted by	Importance	Easy to solve?	Priority	Category	Volunteered to solve	Created	LastModif	Comments
(0)	PluginTabs does not show edit button of other Plugins used inside a tab	Zsolt FORIZS	7		35	<ul style="list-style-type: none">• Usability• Conflict of two features (each works well independently)		2012-05-08	2012-05-08	1 marclaporte-15 May 12

Pending

Rating	Subject	Submitted by	Importance	Easy to solve?	Priority	Category	Volunteered to solve	Created	LastModif	Comments
--------	---------	--------------	------------	----------------	----------	----------	----------------------	---------	-----------	----------

No records found

Fixed

Rating	Subject	Submitted by	Importance	Easy to solve?	Priority	Category	Volunteered to solve	Created	LastModif	Comments
--------	---------	--------------	------------	----------------	----------	----------	----------------------	---------	-----------	----------

No records found

Resources

- [11 usability principles for CMS products](#)

alias

- [EditUIRevamp](#)