Bugs & Wish list

update.dogfoodserver.sh cannot be used in a non-interactive way | Tiki Wiki CMS Groupware :: Development

update.dogfoodserver.sh cannot be used in a non-interactive way

Status

Closed

Subject

update.dogfoodserver.sh cannot be used in a non-interactive way

Category

• Error

Feature

Installer (profiles, upgrades and server-related issues)

Resolution status

New

Submitted by

alex

Lastmod by

alex

Rating

 $\star\star\star\star\star(0)$

Description

EDIT: The main problem was that doc/devtools/update.dogfoodserver.sh was interactive. It was fixed in commit r51249 by providing the default modelname to setup.sh. Also, the -n option to setup.sh has been deprecated in r51251, since it wasn't used anyways.

sh setup.sh -n should make the script non-interactive. It is still interactive and prompts for user input, though.

To reproduce:

sh setup.sh -n

Importance

7

Easy to solve?

10 easy

Priority

70

Demonstrate Bug (Tiki 19+)

Please demonstrate your bug on show2.tiki.org

Version: trunk ▼

Demonstrate Bug (older Tiki versions)

Ticket ID

5188

Created

Thursday 17 April, 2014 03:36:04 GMT-0000 by alex

LastModif

Monday 12 May, 2014 18:07:50 GMT-0000

Comments



alex 12 May 14 17:41 GMT-0000

The value of the OPT_NOTINTERACTIVE variable is simply ignored, and the user is asked for input no matter what. (using the read command) It should test for if -n %22\$OPT_NOTINTERACTIVE%22 more often.



Frank Guthausen 12 May 14 18:26 GMT-0000

In most cases



sh setup.sh mixed

will do the job.

More:

https://doc.tiki.org/Permission+Check

Attachments

filename created hits comment version filetype	
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No attachments for this item

The original document is available at

https://dev.tiki.org/item5188-update-dogfoodserver-sh-cannot-be-used-in-a-non-interactive-way and the control of the control