

Online Publishing House - SVG Drawings

In addition to [Online Publishing House - Image handling](#), we need a way to take advantage of [Tiki Draw](#)



Online Drawing Shelf

User can create an empty shelf

User can add objects to a shelf by browsing a library or d&d objects

User can save shelves

User can add objects from shelves to stages by d&d

User can customize Online Drawing for eg. Graphical Story Telling or UML Modelling.

User can access a Library of Vector Graphics (.svg?) and Raster Images (.png or other with alpha)

User can add a canvas area to a page

User can define multiple Layers within each canvas

User can share access to a canvas to allow Interactive Collaborative Object Placement (advanced White-board)

User can save key frames and define time interval for playback of those

Links:

See: [flockdraw](#) or [drawmything](#)

<http://hobolobo.net> (needs a image preloading)

SVG to PDF conversion

- [SVG Open 2012 - The Graphical Web](#) Neutze, Michael [SVG in eBooks - Packaging the Graphical Web](#)

for Offline Use

- <http://www.ezadspro.co.uk/blog/2011/9/29/new-feature.html>
- <http://www.wikipublisher.org/wiki/Cookbook/SVGImageSupport>
- <http://golem.ph.utexas.edu/~distler/blog/archives/002271.html>
- <http://code.google.com/p/dompdf/issues/detail?id=314>
- Using jsPDF plugin: <https://github.com/ahwolf/jsPDF/blob/master/jspdf.plugin.svgToPdf.js>